



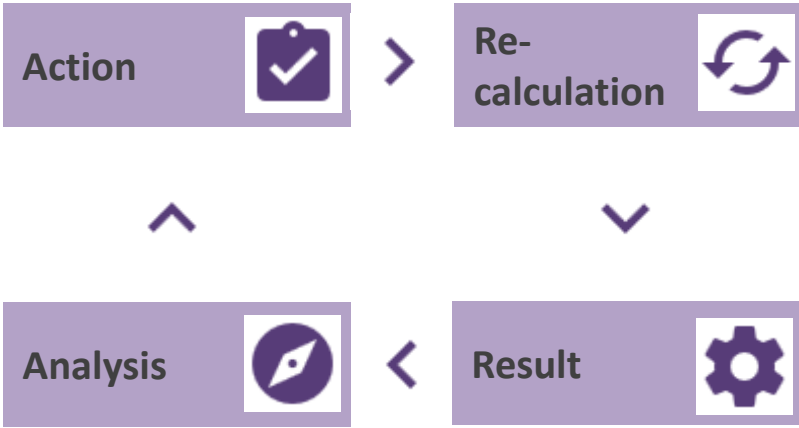
TRAINING, EDUCATION, AND PERSONNEL ASSESSMENT,
BASED ON BUSINESS SIMULATIONS

Way to Success: Core Mechanics

Simformer Business Simulation is a turn based simulation.
1 turn in real life (24 hours) equals 1 week in simulation.

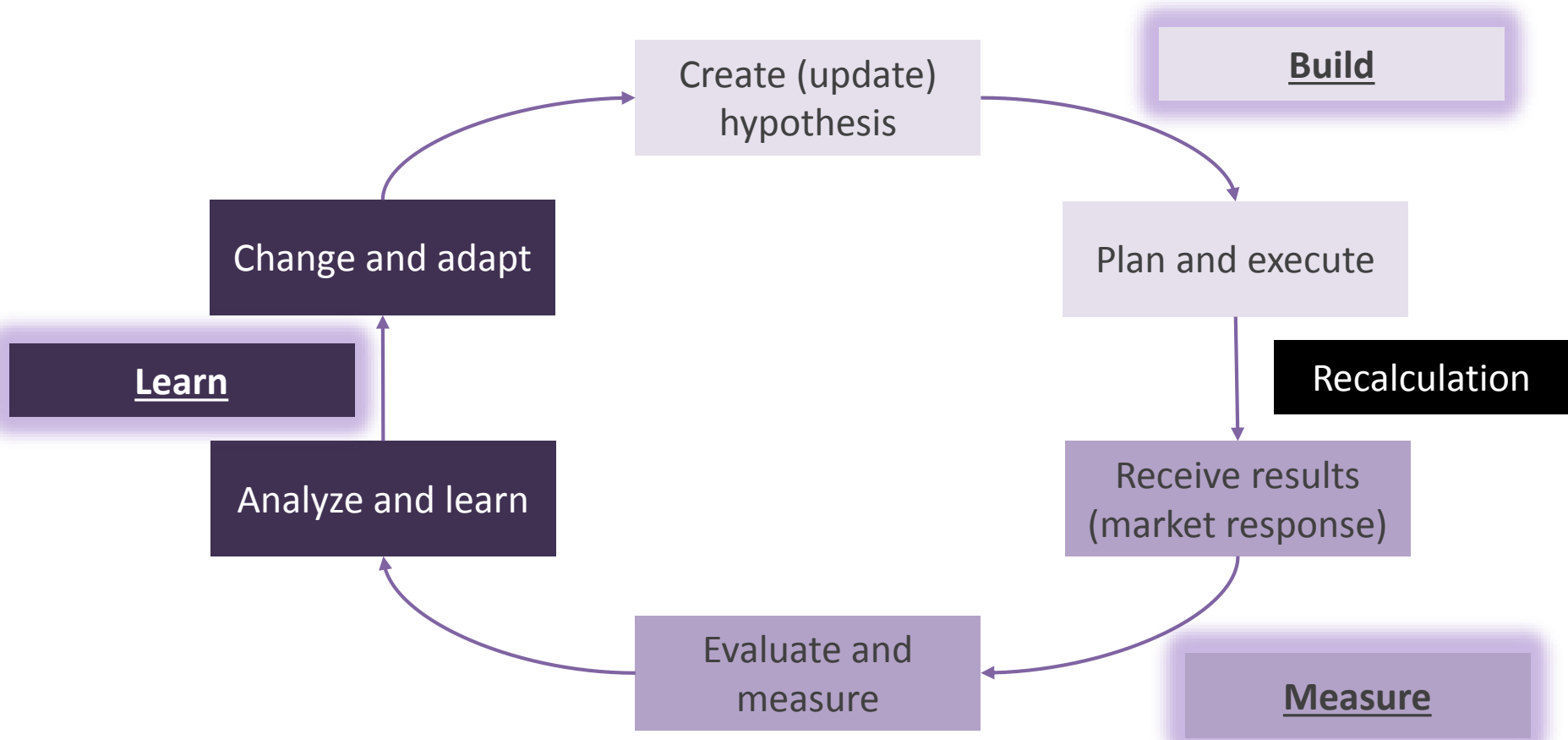
- There are no restrictions in what order participants input their decisions during the turn.
- Corrections of the decisions can be made during same turn.
- If new decisions are not provided, the system will use the last decision.

- During the game it's highly recommended to track and analyze the market as it's dynamic and will change due to actions of all the participants.



- Turn ends with a recalculation.
- Decisions of all the participants are used for the recalculation.

- After the recalculation, participants receive the results as if one week has passed.



1 day =
1 virtual week

Turn 1		Turn 2
<p>Place chosen</p> <p>Place received</p> <p>Search for personnel</p> <p>Personnel hired</p>	<p>Recalculation</p>	
<p>Order for goods placed</p>	<p>Purchase completed</p> <p>Goods transferred</p> <p>Money transferred</p>	<p>Goods received</p>
<p>Set a sale price</p>	<p>Purchase completed</p>	<p>Money received</p>

Turn 1	Recalculation	Turn 2
<ul style="list-style-type: none"> Equipment ordered Equipment purchased Equipment received Search for personnel Personnel hired 		
<ul style="list-style-type: none"> Order for goods placed 	<ul style="list-style-type: none"> Purchase completed Goods transferred Money transferred 	<ul style="list-style-type: none"> Goods received
<ul style="list-style-type: none"> Production started 	<ul style="list-style-type: none"> Raw materials / parts used Final quality and costs calculated 	<ul style="list-style-type: none"> Final product received

**1 day =
1 virtual week**